## Generic Procedure for Using ImageJ to Reduce Images

Download ImageJ from <a href="http://rsbweb.nih.gov/ij/">http://rsbweb.nih.gov/ij/</a> Install the program (with Java, if you don't have Java on your machine). Download the Astronomy Plugin Package at <a href="http://www.astro.physik.uni-goettingen.de/~hessman/ImageJ/">www.astro.physik.uni-goettingen.de/~hessman/ImageJ/</a> and download <a href="http://www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip">www.astro.physik.uni-goettingen.de/~hessman/ImageJ/</a> and download <a href="http://www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip">www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip</a> Extract the hessman zip file into folder <a href="http://www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip">www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip</a> Extract the hessman zip file into folder <a href="http://www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip">www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip</a> Extract the hessman zip file into folder <a href="http://www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip">www.umanitoba.ca/faculties/science/astronomy/jwest/otherplugins/jrasc\_plugins.zip</a> Extract the jwest zip file into C:\Program Files\ImageJ\plugins.

To process your image use the following steps. Remember, the basic procedure for processing a sky image is to subtract a dark image (of the same exposure), then divide that result by a dark-corrected, normalized flatfield image taken with the same filter as the sky image. A "normalized" flatfield image will have pixel values which are approximately 1 near the center of the image (where the sensitivity of the telescope/ccd system is maximum) to values somewhat less than 1 near the corners of the flatfield image, where the sensitivity of the system drops off a bit. If your flatfield and sky images were dark-corrected at the observatory, then you can skip the dark correction steps given below.

- 1) Prepare your image folders.
  - a. Put all the dark images for one exposure length in a folder. Dark images for other exposure lengths go in their own separate folders. [If you dark-corrected your flatfield and object images at the observatory, then you can skip this step.]
  - b. Put all the flatfield images for one filter in a folder. Flatfield images for other filters go into their own separate folders. Your flats for a specific filter should be of the same exposure length.
  - c. Put all images of a specific sky object, taken with the same exposure time and with the same filter, in one folder. Use separate folders for each other object, exposure time, or filter.
- 2) Average the dark images taken with a specific exposure length to create a master dark image for a specific exposure time. [If you dark-corrected your flatfield and sky images at the observatory, then you can skip this step.]
  - a. Use File | Import | Image Sequence to open an entire folder of dark images as a "stack." Open the folder containing the darks, click on the first dark image in the folder, then hit the Open button; use the default options in the Sequence Options Box that opens.
  - b. Use Image | Type | 32-bit to convert the stack of dark images to 32-bit real-valued images.
  - c. Use **Process | Math | Subtract**, to subtract 100 from all the images in the stack.
  - d. Use Image | Stacks | Z Project to average the stack of dark images. Use the "Average Intensity" option to do an arithmetic average.
  - e. Use Image | Rename to rename the resulting image to something like "MasterDark30sec". You should probably save this image using Plugins | FITS | SaveAs Fits in case you need it later.
  - f. You can close the dark-image stack, but keep open the master dark.
  - g. Repeat these steps for each separate dark-image folder creating MasterDark30sec, MasterDark10sec, etc.,
- 3) Average your flatfield images, if any, to create a master flatfield image for a specific filter.
  - a. Use **File | Import | Image Sequence** to open an entire folder of flatfield images as a "stack." Open the folder containing the flats, click on the first flatfield image in the folder, then hit the Open button; use the default options in the Sequence Options Box that opens.
  - b. Use Image | Type | 32-bit to convert the stack of flatfield images to 32-bit real-valued images.
  - c. Use **Process | Math | Subtract**, to subtract 100 from all the images in the stack.
  - d. Dark correct the flatfield stack, using the appropriate master dark image (i.e., the master dark with the same exposure time as your flatfield images). [If you dark-corrected your flatfield images at the observatory, then you can skip this step.] Use Process | Image Calculator: For Image 1 select the name of the stack of flatfield images, for Operation select Subtract, for Image 2 select the name of the master dark image, keep Create New Window selected, and select 32-bit Result. This produces a stack of dark-corrected flatfield images for this object, in this filter.
  - e. Use Plugins | Stacks | Normalize Stack to normalize the flatfield images in the stack to have a median value of 1.00.
  - f. Use Image | Stacks | Z Project to average the stack of flatfield images. Use the "Average Intensity" option to do an arithmetic average.
  - g. Use Image | Rename to rename the resulting image to something like "MasterFlatRfilter". You should probably save this image using Plugins | FITS | SaveAs Fits in case you need it later.

- h. You can close the flat-field stack, but keep open the master flat.
- i. Repeat these steps for each separate flat-field folder.
- 4) Process one of the folders of sky images (e.g., the series of 30 second, R filter images, of the same object). If you have only one sky image, you don't need to import a sequence, of course.
  - a. Use the same steps as discussed above images to import the sequence, convert the sequence to 32-bit images, and subtract 100 from each image in the stack.
  - b. Dark correct the stack, using the appropriate master dark image (i.e., the master dark with the same exposure time as your sky images). [If you dark-corrected your sky images at the observatory, then you can skip this step.] Use Process | Image Calculator: For Image 1 select the name of the stack of sky images, for Operation select Subtract, for Image 2 select the name of the master dark image, keep Create New Window selected, and select 32-bit Result. This produces a stack of dark-corrected sky images for this object, in this filter.
  - c. Flat correct the (*dark-corrected*) stack, using the master flatfield image for this filter, by **Process | Image Calculator**. For Image 1 select the name of the stack of object images, for Operation select Divide, for Image 2 select the name of the master flatfield image, keep Create New Window selected, and select 32-bit Result. This produces a stack of flat-corrected sky images for this object, in this filter.
  - d. Use **Plugins | StackReg** to align (register) the stack of object images, if they are not already well aligned with each other. "Rigid Body" is a reasonable option for the alignment procedure.
  - e. Use Image | Stacks | Z Project to average the stack of sky images. Use the "Average Intensity" option to do an arithmetic average.
  - f. You will probably want to use **Image | Rotate | Flip Vertically** to flip the image over it matches the view in CCDOps (i.e., a view where East in the image is 90 degrees counterclockwise from North).
  - g. Use Plugins | FITS | SaveAs FITS to save the final image as a 32-bit FITS image.
  - h. For future use of the image in CCDOps, or IRIS, or Astrometrica,...
    - i. Use Process | Math | Add to add 100 to the final image.
    - ii. Use Image | Type | 16-bit to convert the image to 16-bit unsigned integers.
    - iii. Use Plugins | FITS | SaveAs FITS to save the image as a FITS file of 16-bit unsigned integers.
  - i. Repeat this process for each separate folder of sky images.